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| Course Name | ITD 3243 – Server Side Programming |
| Instructor | Mark L. Pranger |
| Student Name | Sharyl Hammer |
| Due date | February 22, 2018 |
| Grade | 100 |
| Grading Comments | <instructor comments here> |

This week's discussion is over the general topic of HOW interactions with the users would change when the user goes mobile.  The penetration of the mobile devices into our everyday society is undeniable at this point.  The scenes of users walking into trees, into fountains, constantly being on the devices, and other images of total immersion by the user permeate the social media.  Interaction with the user when they are mobile forces them to multitask in an ever changing environment.  How can the programmers aid or assist a user to remain aware their surroundings and changing situations but at the same time provide the interaction experience that many users fully expect in today's mobile environment?  That is the discussion for this week.

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There are new apps developed for insurance companies which can detect when, where and how you drive. The technology captures data from the sensors and GPS in the phone, analyzes the information and produces a driving score. The results could affect your car insurance rates, depending on the insurer. These tracking apps can also detect texting or talking on the phone while driving. The data can map the location of the driver and find what rate of speed the driver drives through a neighborhood. Hopefully, the habit of people texting while driving needs to be broken. If a person chooses to drive unsafe then he or she may have a higher premium to pay for their car insurance. If a person chooses to drive safe then he or she will have a lower premium rate for their insurance.

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